Humanism - Motivations

This frame looks at the How and Why of Human decisions and actions.

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Frame

Hypothesis: There is a general high level model for describing how humans Act based on models of How and Why.

Question 1: Are the questions How and Why enough to develop a model to describe Human actions.

Population: The main populations are Single Human (Individual), Nation (group) and Planet (Universe)

Measure: This frame supports the Humanism Process view

Assumption: I assume I have abstracted concepts to universally generally accepted level. I will provide more detail in different models.

Information Sources and Topics: Many sources including those links provided.

Motivations: Build a series of cohesive Frames to model human issues.

Initial Conditions, Self reference: The Humanism Process Frame, Humanism - Meta Frame – Initial Conditions – Symbols
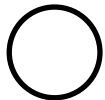
Who, What – Actors and Events

- Individual Human
- Group of Humans – Couple, Nation, Company – constrained
- Planet Earth and surrounds – every thing - not including Humans

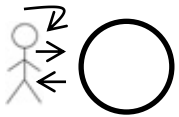**Act** – A thing happens, Action or Event, Change of state

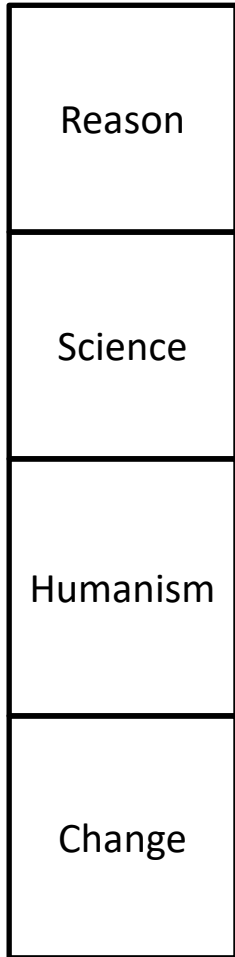**Pattern** – A thing happens, Action or Event, Change of state

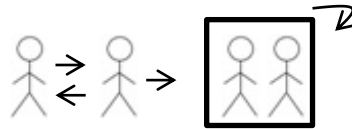**Validated** – Predicted act happens many times with defined conditions

How – general drivers and models for interactions

(closely related to Why)

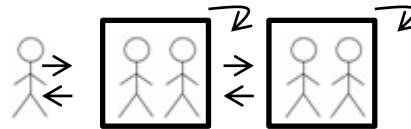**Reason**

1. Observe
2. Communicate
3. Manage Issues

We develop language, communication, concepts, discussion - processes
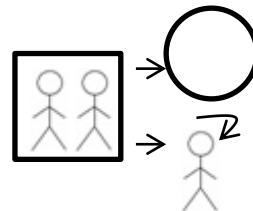
Science

1. Observe
2. Communicate
3. Manage Issues
4. Agree

We observe, investigate, seek to understand and explain, model, share and discuss

Humanism

2. Communicate
3. Manage Issues
4. Agree
6. Supporting Processes

We value, organize, cooperate, agree

Change

2. Communicate
3. Manage Issues
4. Agree
5. Act
6. Supporting Processes

We plan, do, act change

The Cato Institute: Enlightenment Now: The Case for Reason, Science, Humanism, and Progress featuring Steven Pinker
https://www.youtube.com/watch?v=PDAoEyrvf8Y
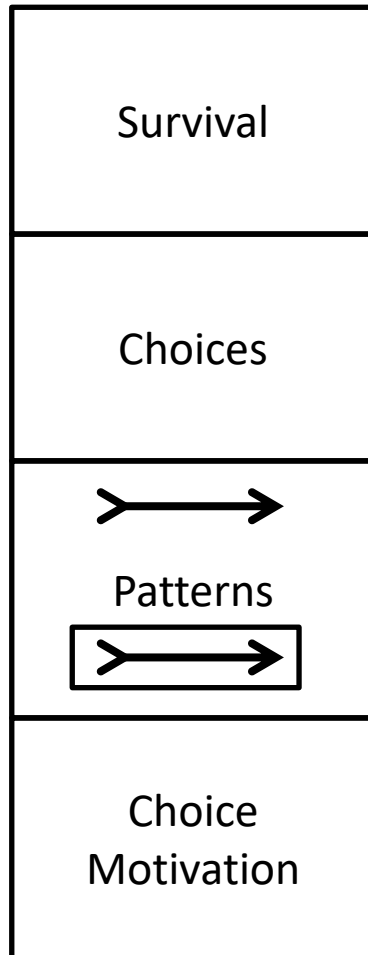
https://en.wikipedia.org/wiki/Maslow%27s_hierarchy_of_needs

Why – General motivations for interactions

(closely related to How)

Survival
Choices
Patterns
Choice Motivation

Survival – pain, fear, future

http://www.primetheory.com/ (Robert West, Professor of Health Psychology Health Behaviour Research Centre, Department of Epidemiology and Public Health, University College London)

https://en.wikipedia.org/wiki/Behavioural_change_theories

Type 1 and Type 2 Choices – Fat, Dumb and Lazy – Homeostasis https://en.wikipedia.org/wiki/Homeostasis

https://en.wikipedia.org/wiki/Type_I_and_type_II_errors#Type_I_error

Memory, Stored Records of outcomes of choices. Humans seem to do things in patterns well before they understand what they are doing.

Concepts and techniques – prediction, values, good/bad, ethics, morality, discussion, persuasion, education, cooperation